

DANILO ROSSETTI

MAGMA

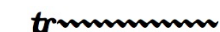
PARA FLAUTA E ELETRÔNICA
EM TEMPO REAL

2013
REV. 11.2016

DURAÇÃO

CA. 10'20"

INSTRUÇÕES



trilo o mais rápido possível



glissando, na medida do possível, com evolução gradual e linear



tremolo

v. vibrato
n.v. non vibrato



vibrato aumentando a frequência



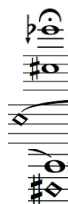
jet whistle



frullato



tremolando



multifônico



som eólico



tocar e cantar



estes acidentes representam pequenas variações na afinação, de cerca de 1/8 de tom

2

trecho a ser captado para processamento em tempo real

- Os acidentes afetam apenas as mesmas notas do compasso com a mesma altura. Diferentes oitavas não são afetadas

- Para a flauta e Sol a notação é transposta

- A eletrônica em tempo real é gerada através do programa Max 7, que operam filtros, *delays* e processos de síntese granular a partir do som captado da flauta. Tratamentos e espacialização em ambisonia (4 ou 8 canais) realizados a partir da biblioteca HOA (*High Order Ambisonics Library*)

- Os *presets* que acionam os sons e os tratamentos eletroacústicos são numerados (de 1 a 27) e indicados acima dos pentagramas. Seu acionamento pode ser feito através da barra de espaço do teclado do computador, pedal de *sustain* ou pedal MIDI. O local em que os *presets* devem ser acionados são indicados por uma seta

- O acionamento do *freeze* ocorre de maneira automática dentro do *patch*

Para ter acesso aos *patches*, entrar em contato com o compositor.
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MAGMA

PARA FLAUTA E ELETRÔNICA EM TEMPO REAL

Como se a flauta soasse de muito longe e, aos poucos, fosse se aproximando.
Tocar de maneira calma e deixar algum espaço de tempo dentro as frases.

DANILO ROSSETTI

1 Dac On

Alto Flute $\text{♩} = 54$

n. v. n. v. v. aumentando a frequência

pp \leftarrow p \rightarrow \leftarrow \rightarrow \leftarrow p

3:2 3:2 5:4 tr aumentando a vel. gradualmente p \leftarrow mp p

5:4 mp p

3:2 3:2 3:2 3:2 5:4 tr aumentando a vel. gradualmente 3:2 3:2 mf mp mf \rightarrow

3:2 3:2 7:4 5:4 3:2 mp f mp

3 4 G# 3 4 D#

//

2. Voiles

s. eólico ord. simile simile

mf f mf mp p pp al niente

Ca. 26"

(Debussy, Prelúdio 2, Livro I, "Voiles" c. 63)

Piu mosso ♩ = 66

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3. Rec 1

4. Play 1

tr 3:2 5:4 3:2 p mf p

//

5. Rec 2

6. Play 2

frullato 15 gliss. frullato

mp f mp f

7. Rec 3

mp *mf* *p* *mp* *mf*

5:4 6:4

molto vibrato

10

//

8. Play 3 Rec 4

mp *mf* *f* *mf* *f*

7:4

tr

//

mp *f*

5:4 7:4

tr

15

//

9. Play 4

10. Rec 5

mp *mf* *f* *f*

gliss. *frullato* *molto vibrato*

5:4

6

11. Play 5

20

Musical notation for '11. Play 5'. The score is in treble clef, starting in 4/4 time. It features a dynamic marking of *mp* (mezzo-piano) with a crescendo hairpin leading to a *p* (piano) dynamic. A 'frullato' (trill) is indicated above a note. The piece concludes with a 6:4 time signature change and a 9:8 time signature change, both marked with brackets. The final measure is in 4/4 time.

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Musical notation featuring a 'molto vibrato' instruction. The score is in treble clef, starting in 4/4 time and changing to 6/4 time. It includes a dynamic marking of *pp* (pianissimo) and a 'n. v.' (no vibrato) instruction. The piece ends with an 'al niente' (fading) instruction.

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12. Play Tape 2

25

Musical notation for '12. Play Tape 2'. The score is in treble clef, starting in 12/4 time and changing to 4/4 time. It includes the instruction 'pegar flauta em Dó' (pick up flute in D). The piece ends with a 'Ca. 25'' (approx. 25 seconds) instruction.

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Musical notation for 'Poco piu lento'. The score is in treble clef, starting in 4/4 time and changing to 5/4 time. It includes a tempo marking of 'Poco piu lento' with a quarter note equal to 60 (♩ = 60). The piece is marked with dynamics of *pp*, *mp*, and *p*. It features 'n. v.' (no vibrato) instructions and a '30' marking. The final measure is in 5:4 time.

13. Rec 6

Musical staff for '13. Rec 6'. The staff begins with a treble clef and a key signature of one sharp (F#). It features a series of notes with various dynamics: *mp*, *mf*, *mp*, *mf*, and *p*. A slur covers a section of notes, with the number '35' above it. The time signature changes from 7/4 to 6/4 and back to 4/4. The word 'frullato' is written above the first slur, and 'cantar' is written below the second slur.

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14. Play 6

15. Rec 7

16. Play 7

Musical staff containing three sections: '14. Play 6', '15. Rec 7', and '16. Play 7'. '14. Play 6' has a 5/4 time signature and a slur with '7:4' and '3:2' above it. '15. Rec 7' has a 7/4 time signature and the word 'cantar' below. '16. Play 7' has a 4/4 time signature and a slur with '40 frullato' above it. Dynamics include *mp*, *mf*, and *p*.

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17. Rec 8

Musical staff for '17. Rec 8'. It features a 9/8 time signature and an 11/8 time signature. A 4/4 time signature is shown with a key signature change to G# (F# and C#). The word 'cantar' is written below. Dynamics include *mp*, *f*, and *p*.

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19. Rec 9

18 Play 8

Musical staff containing two sections: '18 Play 8' and '19. Rec 9'. '18 Play 8' has a 7/4 time signature and a slur with '45' above it. '19. Rec 9' has a 6/4 time signature and the word 'cantar' below. Dynamics include *f*, *mp*, *f*, and *p*.

20. Play 9

nas notas longas, improvisar dinâmicas e efeitos, tais como *whistle*, som eólico, *frullato*, etc.

pp

simile

55

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21. Rec 10

22. Play 10

23. Play 9.1

ff jet whistle

pp

frullato

7:4

5:4

9:8

60

gliss.

mf

f

//

gliss.

molto vibrato

7:4

5:4

ff

f

//

gliss.

65

gliss.

7:4

3:2

3:2

5:4

6:4

mf

24. Rec 11

Musical notation for 24. Rec 11. The piece is in 6/4 time. It features a melodic line with various intervals and a bass line. The notation includes dynamic markings: *f* (forte), *mf* (mezzo-forte), and *p* (piano). There are also glissando markings (*gliss.*) and a 5/4 time signature change. Interval markings above the staff include 3:2, 9:8, and 6:4.

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Musical notation for 25. Play 11. The piece is in 4/4 time. It features a melodic line with various intervals and a bass line. The notation includes dynamic markings: *mf* (mezzo-forte) and *p* (piano). Interval markings above the staff include 3:2, 5:4, and 6:4.

25. Play 11

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Musical notation for 70. The piece is in 4/4 time. It features a melodic line with various intervals and a bass line. The notation includes dynamic markings: *mp* (mezzo-piano). There are also markings for *harm. 8va* (harmonic 8th octave) and *cantar* (cantabile). Interval markings above the staff include 5:4 and 6:4. There are also glissando markings (*gliss.*) and a 5/4 time signature change.

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26. Rec 12

Musical notation for 26. Rec 12. The piece is in 5/4 time. It features a melodic line with various intervals and a bass line. The notation includes dynamic markings: *mp* (mezzo-piano) and *dim.al niente* (diminuendo ad niente). There are also markings for *cantar* (cantabile) and *Freeze liga 10" após 26*. Interval markings above the staff include 2, 3, 4, and C#. There are also markings for 75 and 4 G#.

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27. Play 12

Ca. 30"

Musical notation for 27. Play 12. The piece is in 4/4 time. It features a melodic line with various intervals and a bass line. The notation includes dynamic markings: *Freeze desliga após 35"*.

Freeze desliga após 35"